# Workbook High-Tech, High-Touch DecisionMaking Guide

Digital Learning Workbook

2017 Edition
Produced by Intentional Futures

Use this workbook to begin a conversation about how best to design a digital learning experience that meets the needs of your students. Building this experience with intentionality will enable better student outcomes and help you meet your goals.

### PART 1

## Getting started with digital learning?

Use these questions to guide your inquiry into the digital learning experience that is right for you.

### PART 2

# Have a digital learning program started?

Use these questions to guide your conversations about sustaining and growing your program.

# PART 1 O Growing enrollment What are you O Improving instructional quality hoping to Improving learning outcomes accomplish with O Increase course accessibility digital learning? Increase completion rates Ocontaining costs for students Target specific courses (e.g. developmental math) Other: Other: Other: What would be the starting point in your institution? What programs of studies are involved? Who should you involve in this process of building this experience? (e.g., instructional designers, dean, faculty member) At what scale would you begin this digital learning initiative? O Course-wide O Program-wide ○ Institution-wide

Who are the students you are designing this experience for?

Insight

students.

When students have a cohort model with a synchronous start and synchronous moments throughout the course, they naturally build a network. According to Ley theory, social belonging is an important part of a student's success academically. This particular finding is especially relevant to first generation and first-time college

Unit load:
O Full-time
O Part-time
Ethnicity/Race:
Gender:
Age Group:
Educational goals (e.g., career development, graduate-level education, bachelor's degree):
Enrollment status (e.g., first-time freshmen, continuing, returning):
What types of support and accessibility do they need?
What skills do they need for this program/course? (e.g., time management, study skills)

Who are the students you are designing this experience for?
Continued

How many students are you designing this digital
learning experience for? (e.g., 150-student course,
2,000-student program)
TT
How  many  synchronous  online  moments  do  they  need?
How much mentorship and guidance do they need?
How often do they need to see an instructor face-to-face
110w of ten ao they need to see an instructor face-to-face
Other notes?

Do you use any of the following pedagogical approaches, which affect the modality and content?	<ul><li>Active learning</li><li>Project-based</li><li>Competency-based</li></ul>	Where are you going to get the content that meets the skills?	Does it make sense for you to build the content in-house or buy it? <ul> <li>Build content in-house</li> <li>Buy content</li> </ul>
Insight		-	Think about how these may impact your content choice: Digital courseware:
In mixed modality courses, instructors find they have the freedom to redesign the in-class experience. Because of this, active learning has found its		-	Open Education Resources (OER):
way into the blended and hybrid classrooms where students are doing things like project-based learning with the in-class time. Faculty who are using		-	Adaptive learning content:
active learning rated high on the spectrums of student creativity, cognitive load, and		What will the approach to the design	
instructor presence.		and development of the course look like?	
		-	
How will this be delivered?	○ Face-to-face		
See definitions here	○ Tech-enabled face-to-face		
	○ Blended		
	○ Hybrid		
	○ Flipped		
	○ Fully online flex		
	○ Fully online		
		-	

What level of instructor modifi-	○ Flexible course model		
cation ability will the approach have?	○ Traditional course model		
See definitions here	O Coordinated course model		
	○ Master course model		
	○ Central command course model		
Who will design	Traditional course development		
and develop vollr			
and develop your digital learning course?	○ Internal partnerships		
digital learning	<ul><li> Internal partnerships</li><li> Institution- or department-led</li></ul>		
digital learning course?			
digital learning course?	○ Institution- or department-led		

How will you train and support your team?	
support your tourn	
	What considerations need to be made for training a first- time instructor or adjunct faculty member?
	What considerations need to be made for an instructor's continuous training?
Insight	
Publish or perish mod- els of reward in higher education institutions	
don't encourage disruptive thinking or	
innovation. Monetary incentives to start a	
program work well to get people to go to	How will you build incentives for people to invest their time in the training?
trainings. However, long term rewards should be	
built into the process to support faculty and	
adjuncts in contributing to something meaning- ful for students and for	
their professional goals.	

### Insights

Examples of connecting students' needs to modalities:

### **STUDENT 1**

Degree-seeking 18-25 year old minority student in biology program

### Needs

- Engagement with unfamiliar content
- Contextual learning for STEM
- · Way to fill in gaps for prior learning
- · Accessibility (ADA compliance, device agnostic)

### **Learning Approach**

- Project-based learning
- Adaptive courseware
- · Connect content to their life
- · Highly personalized
- Use OER based adaptive courseware to keep costs low
- Use data to track progress and give detailed feedback

Modality: Blended

### STUDENT 2

Adult student in business program returning to school with a full-time job and kids

### Needs

- Ultimate flexibility
- Accessibility (ADA compliance, device-agnostic)
- Mentorship
- Connection to professional network
- On-call advising and tutoring

### **Learning Approach**

- Competency-based learning
- Online discussion boards and social communities
- High amount of student online collaboration
- Self-paced with synchronous moments (video chats/discussions)

Modality: Fully online

### STUDENT 3

First-generation college students in developmental math courses

### Needs

- Advising and support
- · Accessibility (ADA compliance, device-agnostic)
- 1-on-1 instructor time
- Social support
- To gain basic college and career skills

### **Learning Approach**

- · High amount of scaffolded learning
- Adaptive learning platform
- Asynchronous online time
- · Targeted in-person support when struggling
- Three weeks of training in basic technology and self-direction

Modality: Hybrid

### PART 2

What is the role of instructors in your digital learning experience?

How will you design interaction between faculty?
Between faculty and students?
Between students?

What strategies can you employ to foster institutional support and faculty buy-in?		-	How will you measure the success of your digital learning project?	
		-		
		-		
		-		
		-	Do you have ways to continually improve	
		-	the digital learning project/program you are building?	
		-		
	Do you have ways for faculty to contribute ideas?			
		-		How will faculty share best practices?
Insight		-		
Implementing a digital learning initiative takes time. Anecdotally, it takes 2-5 years to get people on board. Set appropriate expecta-		-		How will you share success stories across your campus
tions for administrators and faculty as to when you expect to see re- sults of the program.		-		

Do you have ways to continually improve the digital learning project/program you are building?
Continued

Which institutions outlined in this report do you think you can learn from?
○ The American Woman's College at BPU
○ College for America at SNHU
Austin Community College
Rowan-Cabarrus Community College
○ St. Petersburg College
○ Colorado Technical University
O Northern Arizona University
○ Seattle University
○ Cedar Valley College
O Virginia State University
○ University of Mississippi
Why did you choose these case studies?